

Abstract

The aim of this research is the examination of two select dance pieces as case studies, focusing on the use of particular technological elements employed in the respective pieces. This examination will be enabled through the use of theories on new media, interactive media and performance.

This research will examine the considered use of both new media and interactive media within the context of South African contemporary dance. Particular attention will be paid to the manner in which technological aspects, such as projection and projection surface as well as various kinds of interactive media technologies are employed and whether they further develop and enhance the content and intention of the performance.

The collaborative process will also be addressed within this research. This includes collaboration between the choreographer and the media artist as well as collaboration between the two mediums, namely the choreographic and the technological. This will be done in order to address the question: how are the various and respective technological and choreographic forms used in order to achieve a state of cohesion between them within the performance as a whole so that one is not overshadowed by the other?