

An exploration of the relationship of film music and architecture.

Film is able to captivate an audience and without a single word being uttered, a piece of music can alter the viewer's perception of a film. The fascination of the encounter of music and film and its provocation of emotions is a trigger for this thesis.

The objective is to explore ideas of rhythm, structure, narratives and other parallels that are present in architecture to inspire a design that evokes an experience. Light, sound and materials and their associated textures were realised to be important in evoking an experience within architecture.

The programme turned out to be a centre (MoAct) in which film is celebrated and which allows for public engagement as a place where films are shown and made; a place that spreads film literacy and adds value to the fragmented area of Braamfontein Werf.

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Abstract