

https://dspace.org/

An assessment of the application of the robotics theory of the Uncanny Valley (Bukimi no Tani) by Masahiro Mori to the study of realistic human facial animation in computer-generated 3D characters

Allan, Desmond

2015-05

http://hdl.handle.net/10539/18444

Downloaded from a DSpace repository. https://dspace.org/

An Assessment of the Application of the Robotics Theory of The Uncanny Valley (Bukimi No Tani) by Masahiro Mori to the Study of Realistic Human Facial Animation in Computer-Generated 3D Characters.

A Research Report submitted to the Faculty of Arts, University of the Witwatersrand, Johannesburg, in partial fulfilment of the requirements of the degree of Master of Arts in the field of Digital Animation by Course Work and Research Report.

Desmond Allan

2015